

```

graph LR
    1[TRANSMITTER] -- 2 --> 3[DISTRIBUTION SERVER]
    3 -- 4 --> 5[RECEIVER]
  
```

```

graph LR
    subgraph 1 [1]
        11[CHARACTER INPUT DEVICE] -- 12 --> 13[EDITOR UNIT]
        13 -- 14 --> 15[MEMORY]
        21[CAMERA UNIT] -- 22 --> 23[ENCODER UNIT]
        23 -- 24 --> 15
        31[MICROPHONE] -- 32 --> 33[ENCODER UNIT]
        33 -- 34 --> 15
    end
    15 -- 16 --> 17[COMMUNICATION INTERFACE]
    17 -- 2 --> 2[ ]

```

FIG. 4

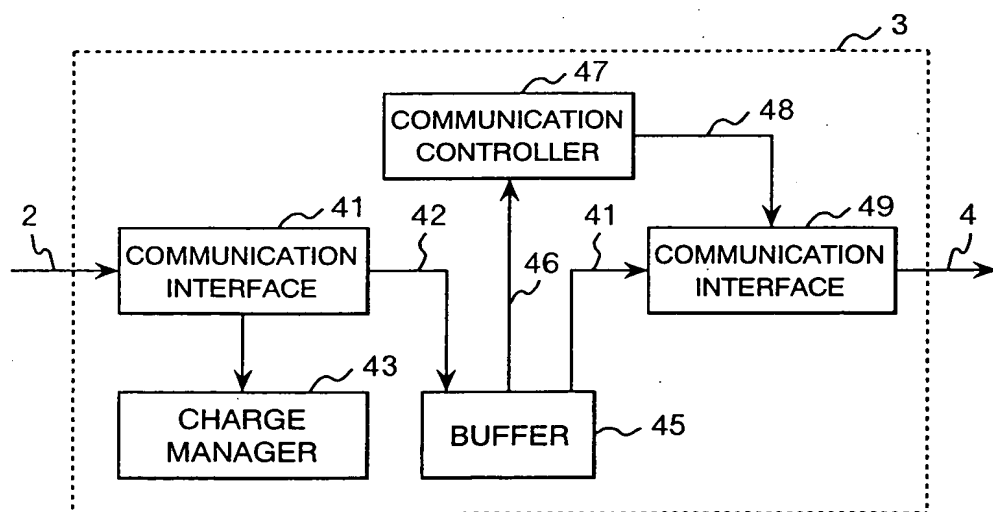


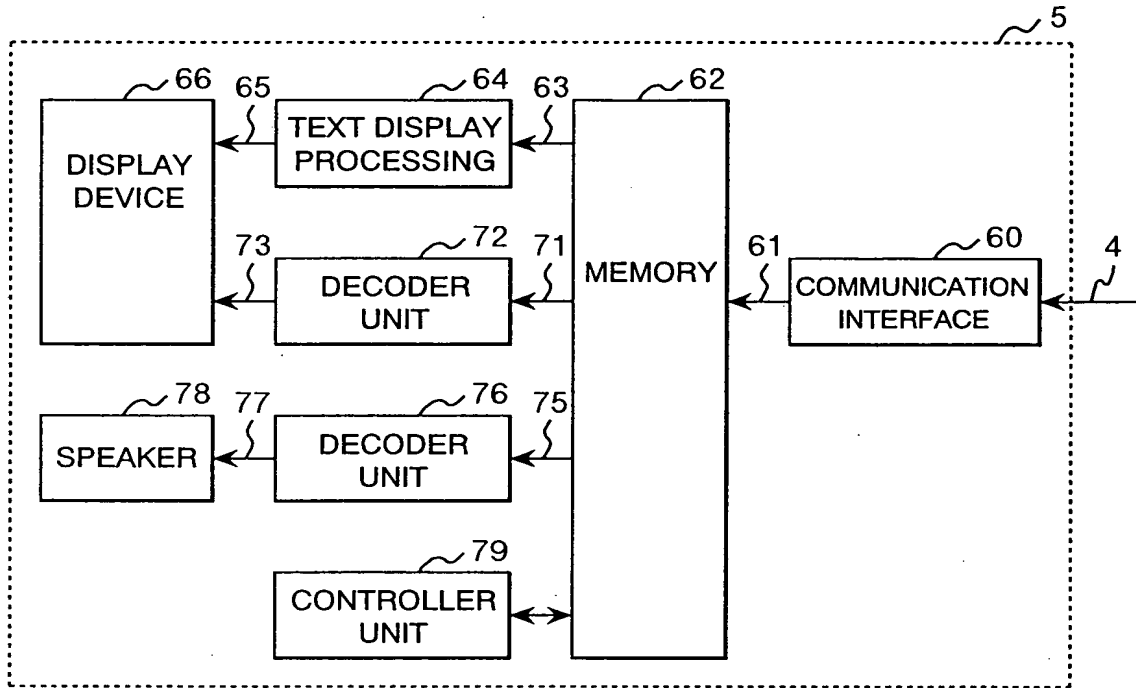
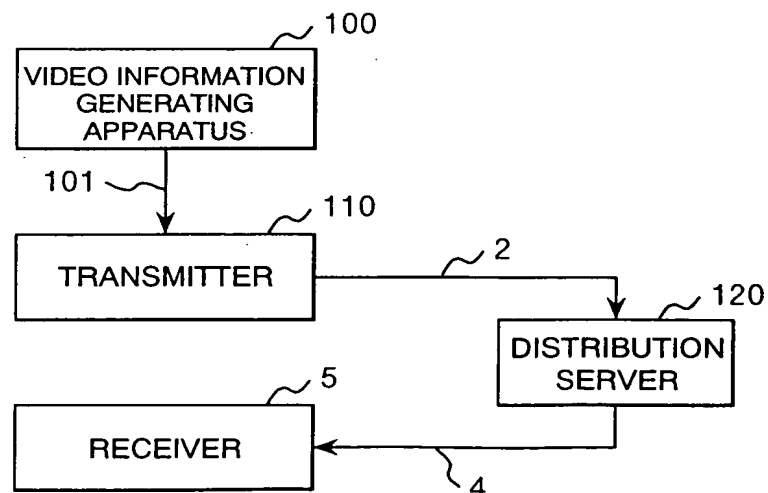
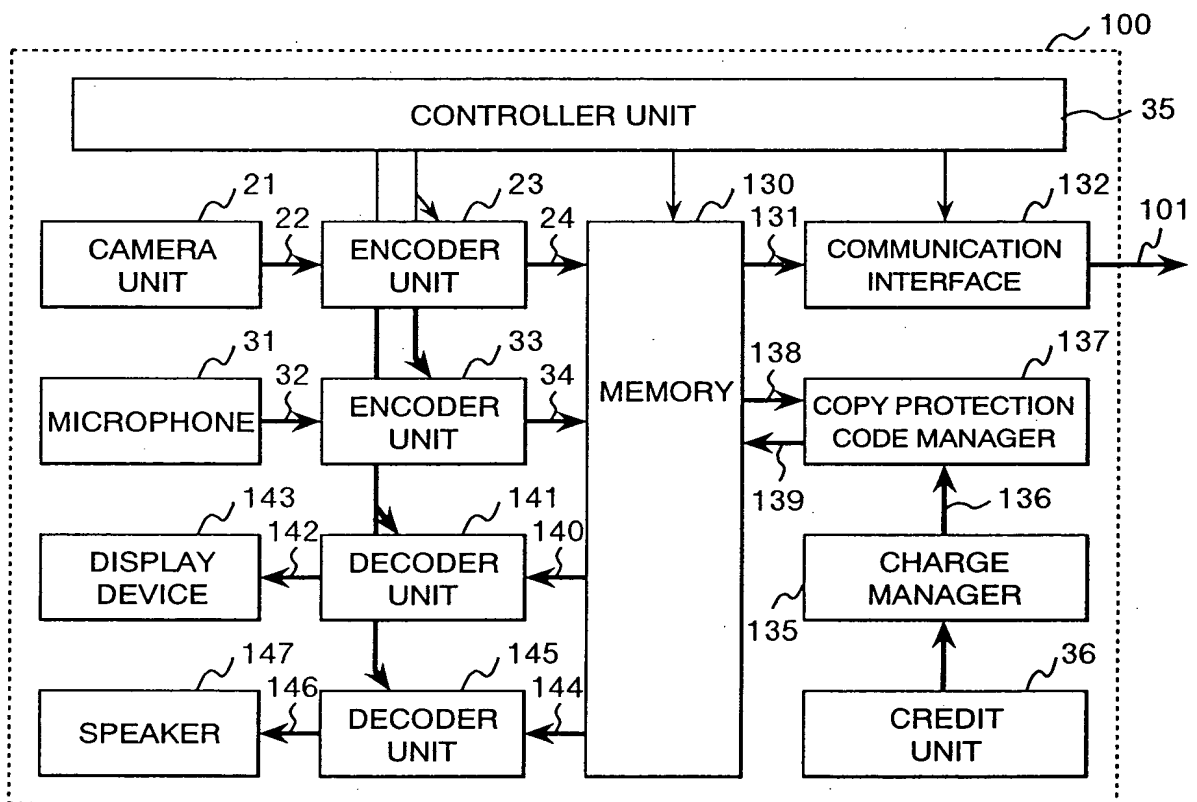
FIG. 5**FIG. 6**

FIG. 7



START

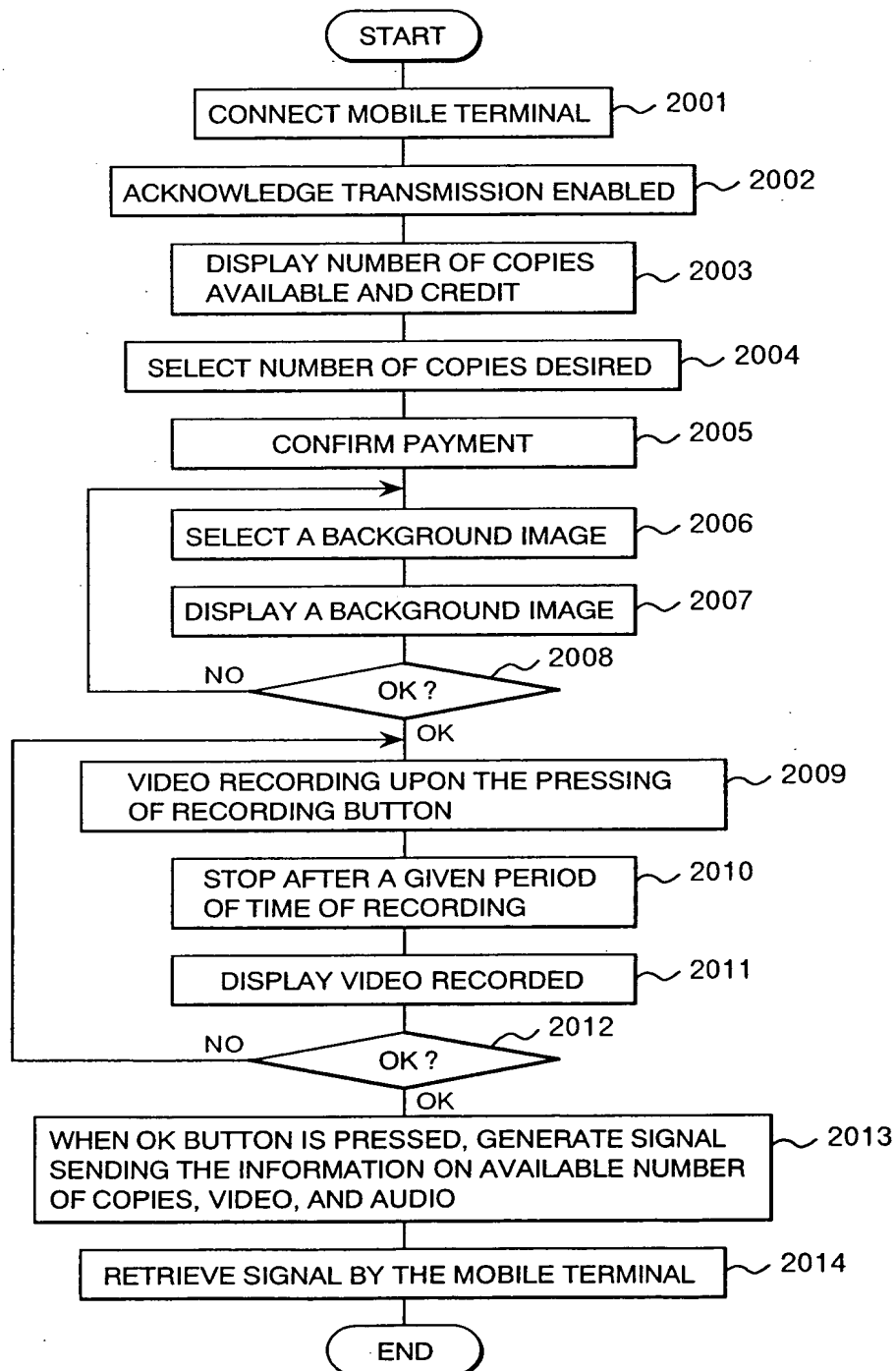


FIG. 9

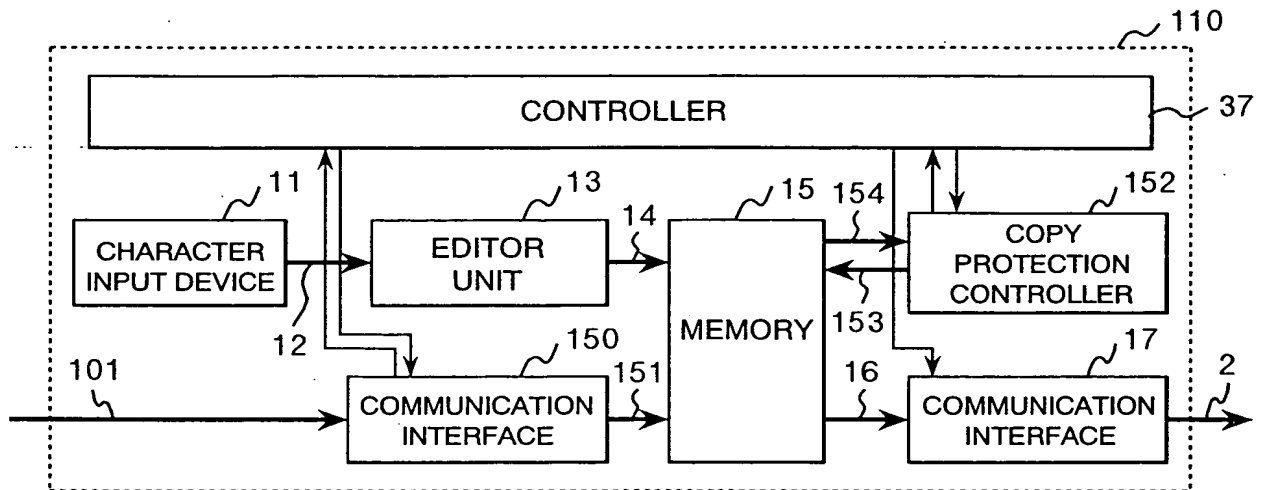


FIG. 10

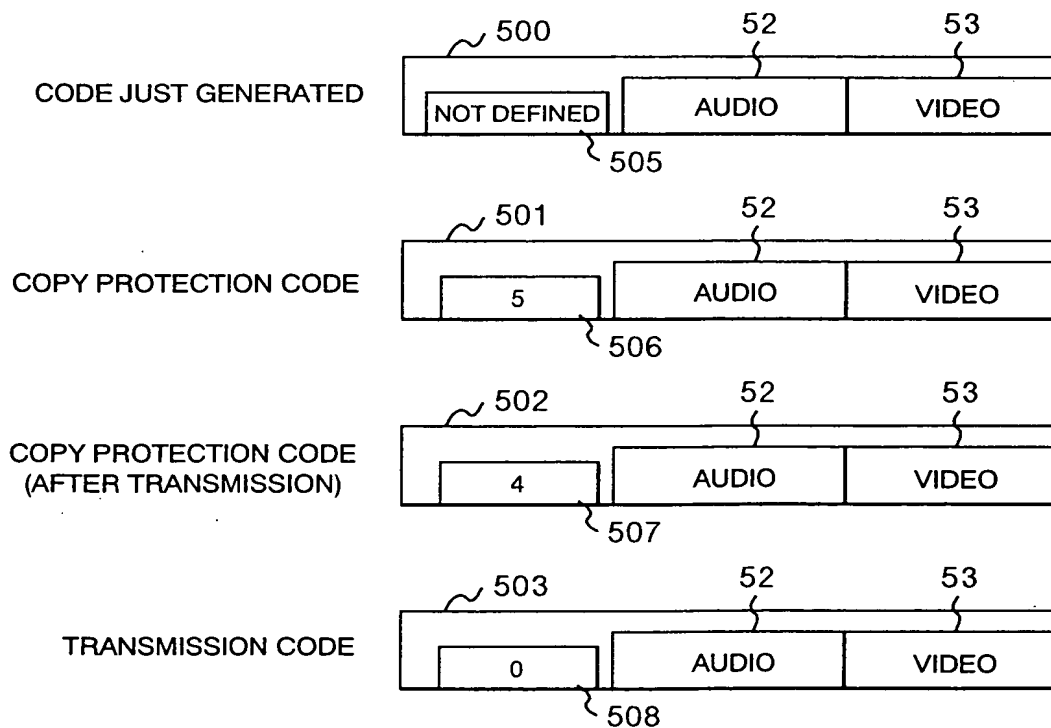


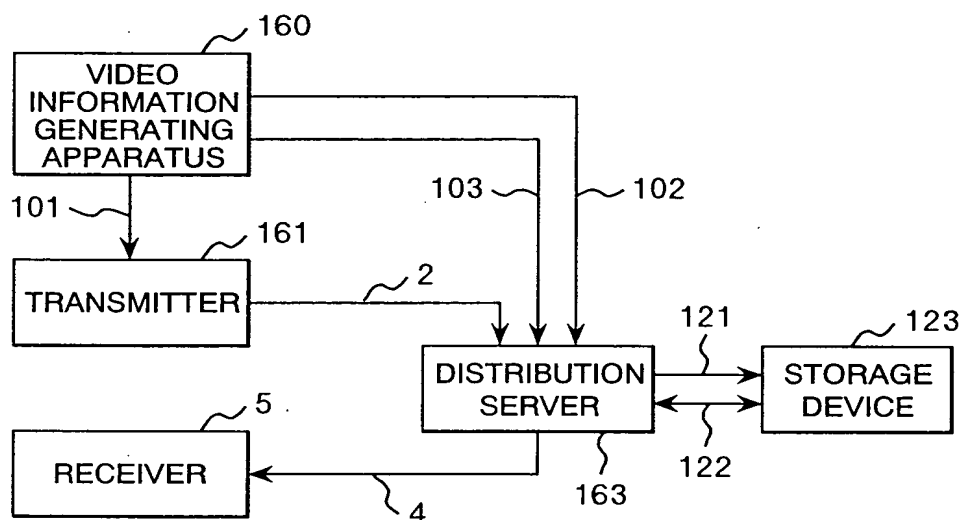
FIG. 11**FIG. 12**

FIG. 13

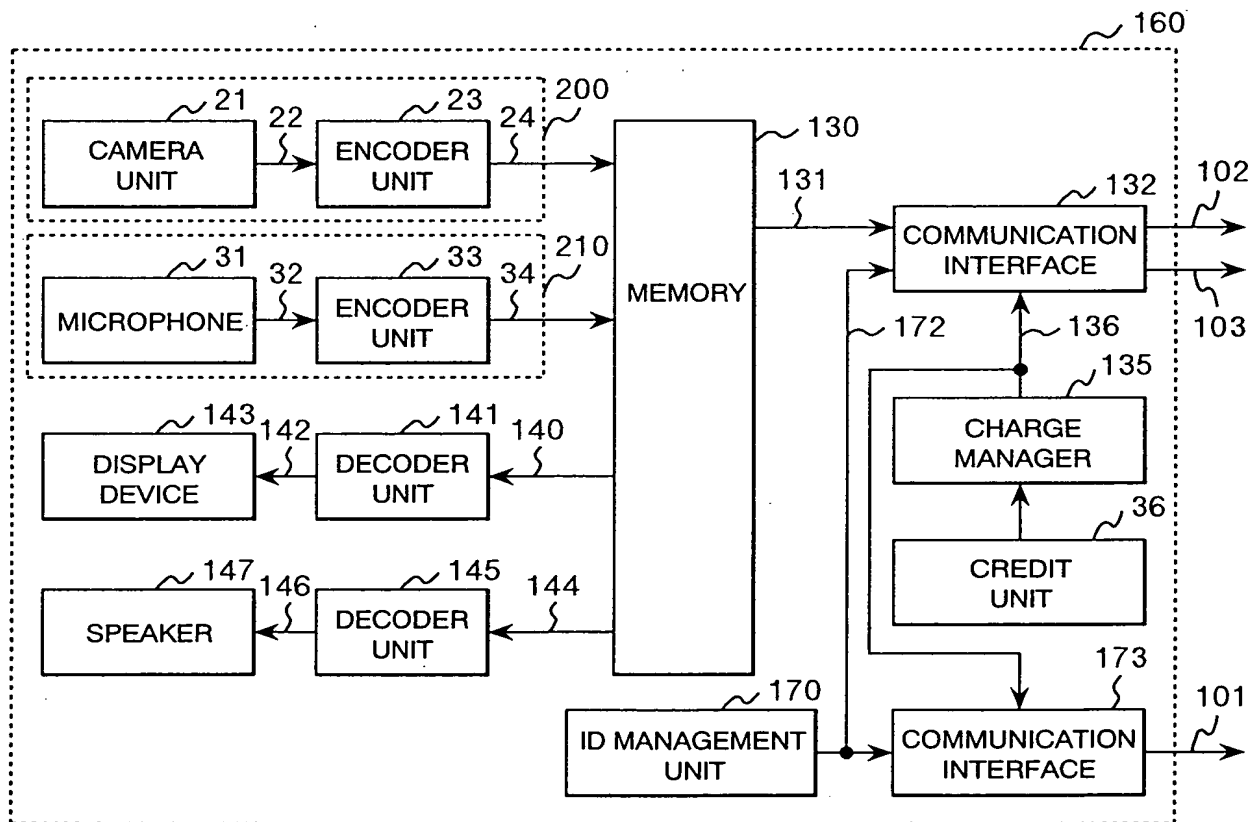


FIG. 14

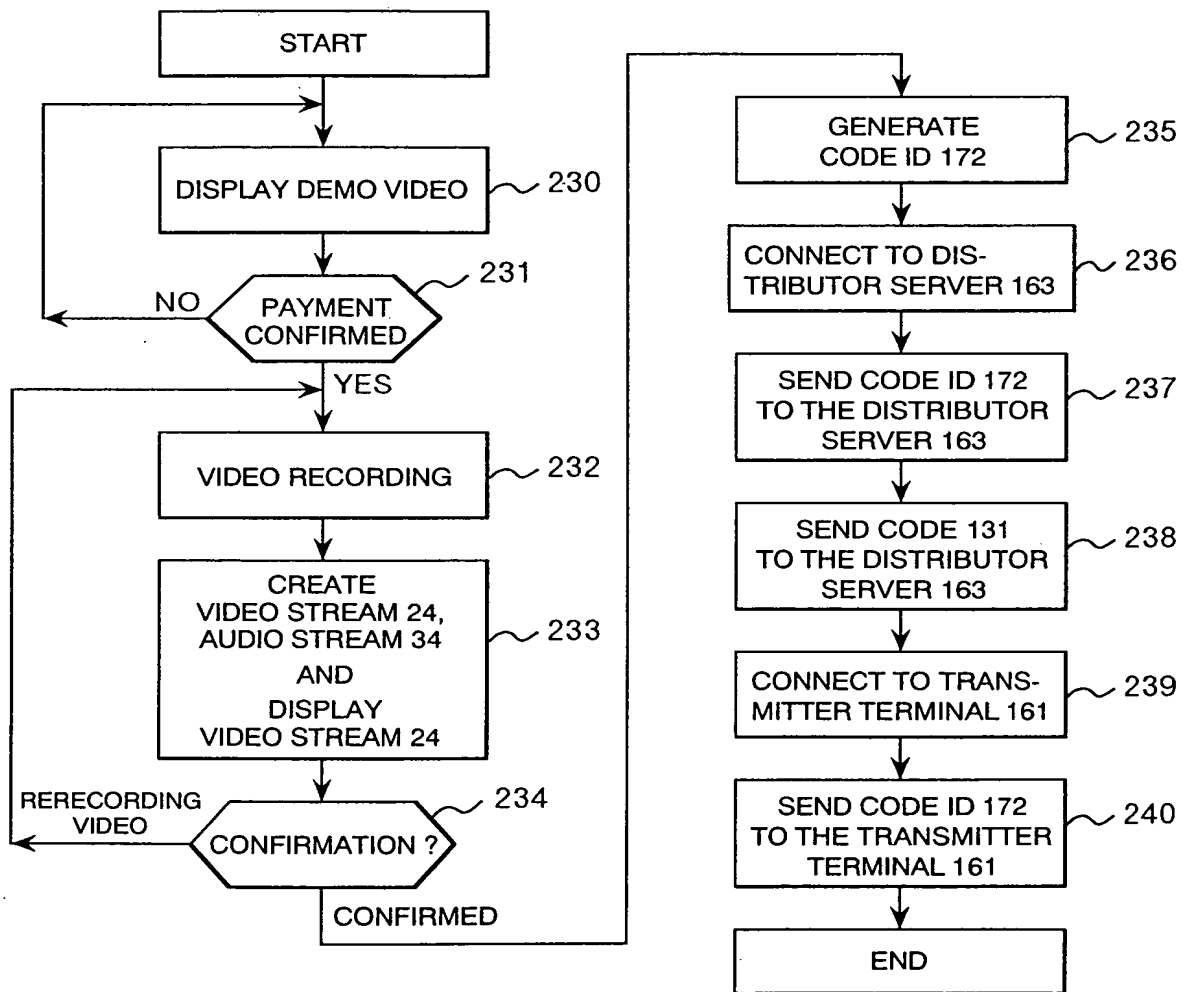


FIG. 15

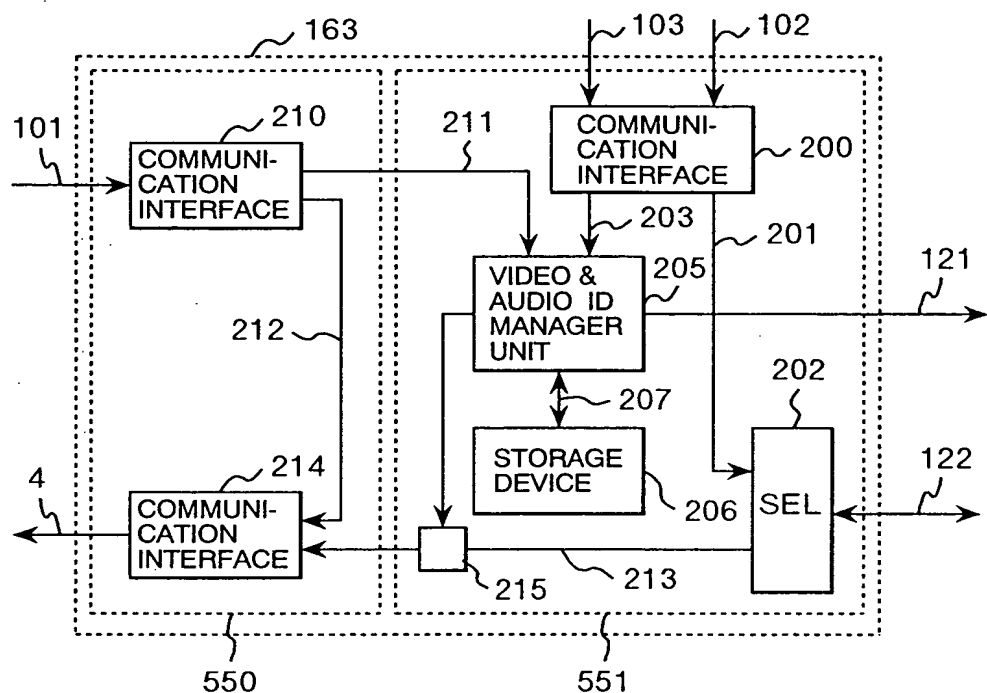


FIG. 16

	600	601	602	603
	STREAM ID	NO. OF COPY PROTECTION AVAILABLE	STREAM STORAGE POSITION	EXPIRATION
605	0	5	1000	00/6/20
606	1	3	2000	00/9/20
607	2	1	5000	00/4/1
608	3	0	8000	00/5/10



FIG. 18

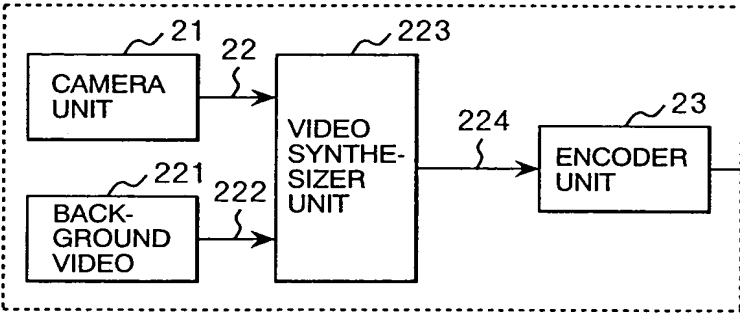


FIG. 19

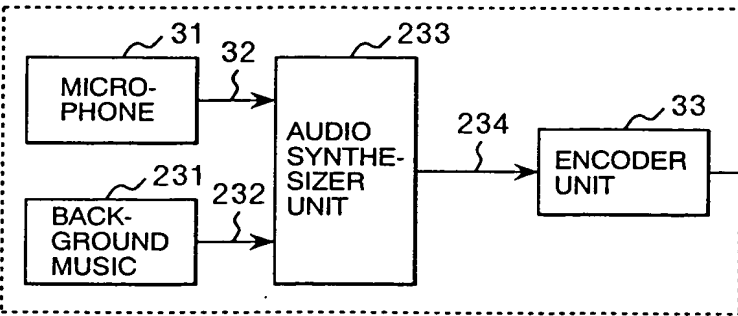


FIG. 21

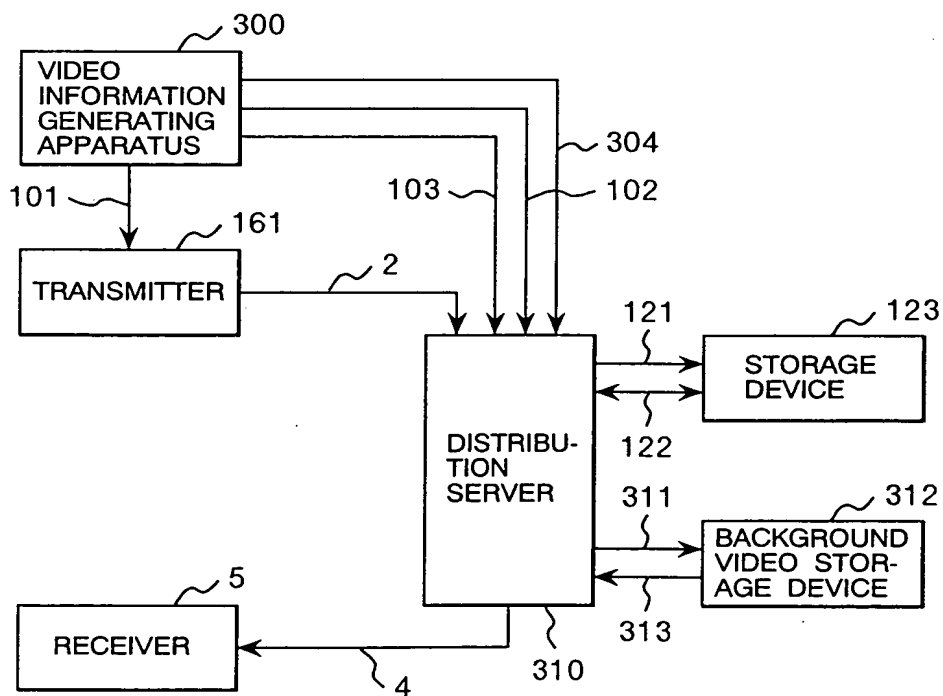


FIG. 22

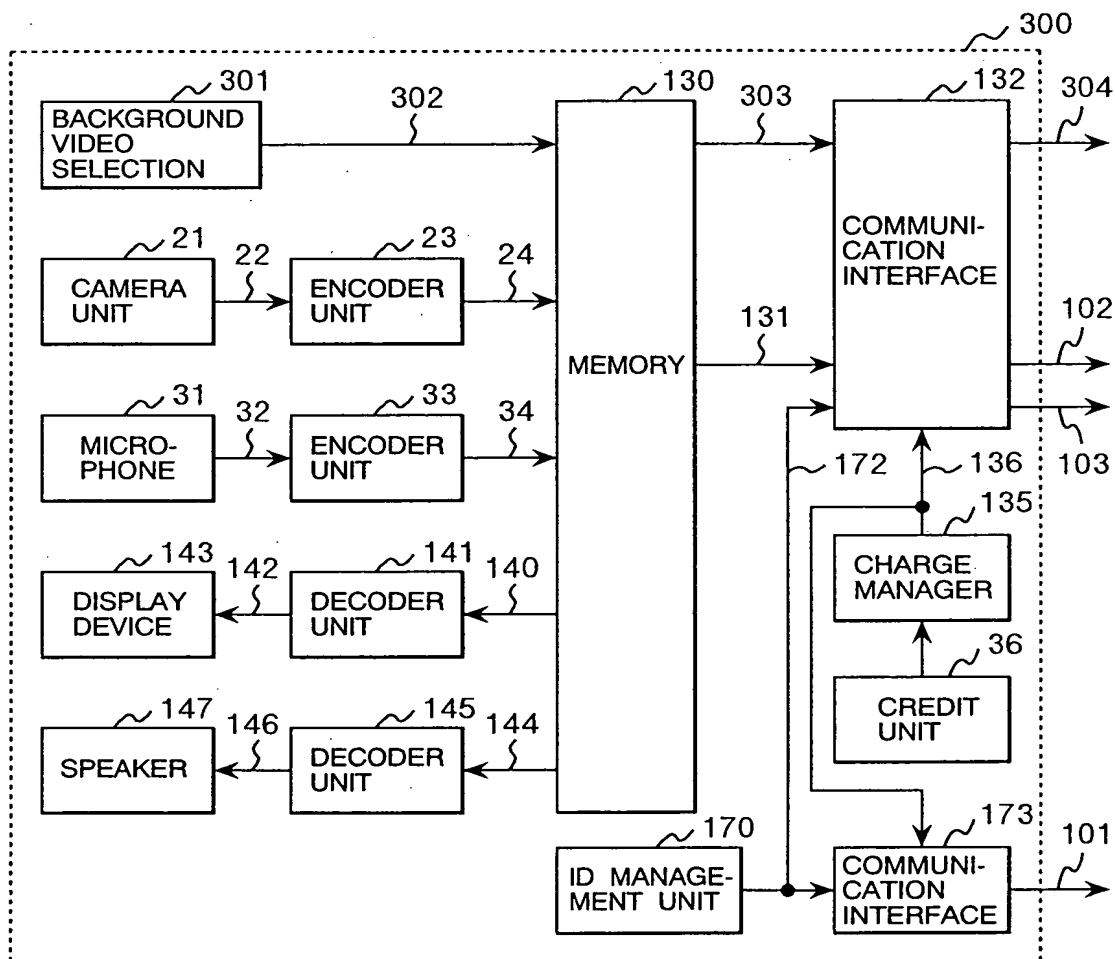


FIG. 23

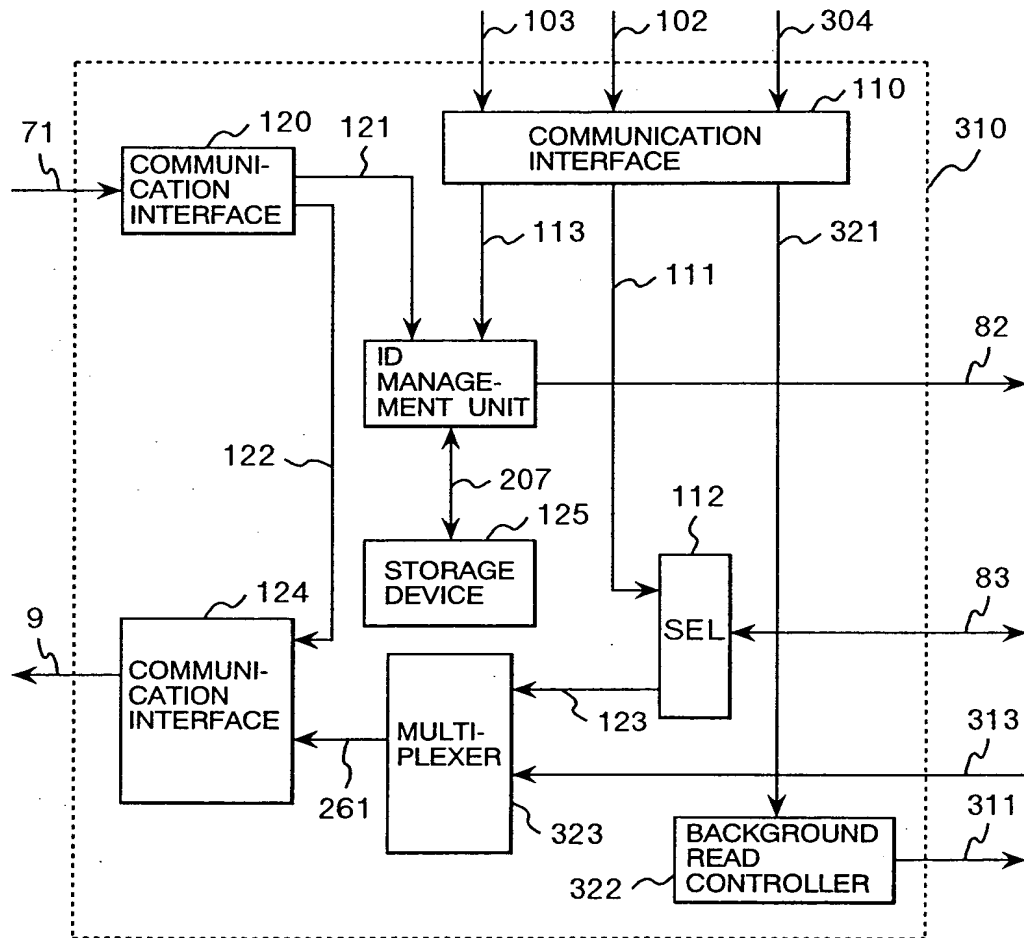


FIG. 24

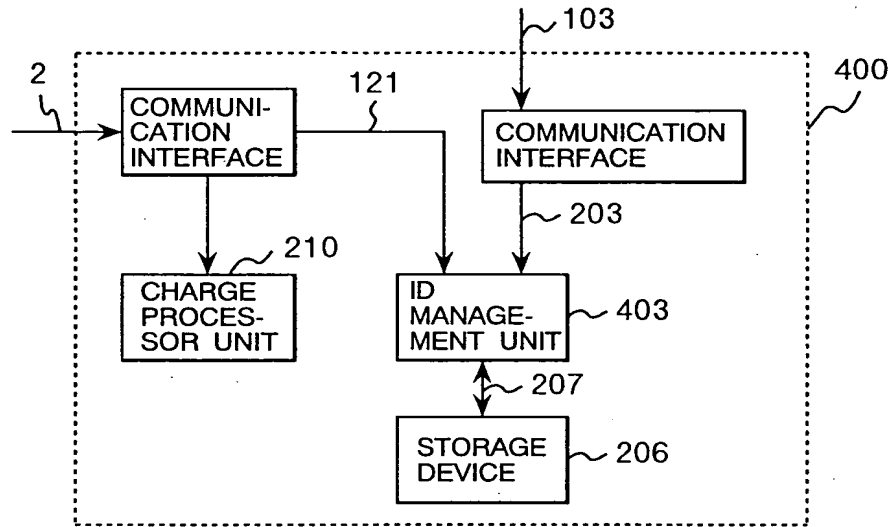


FIG. 25

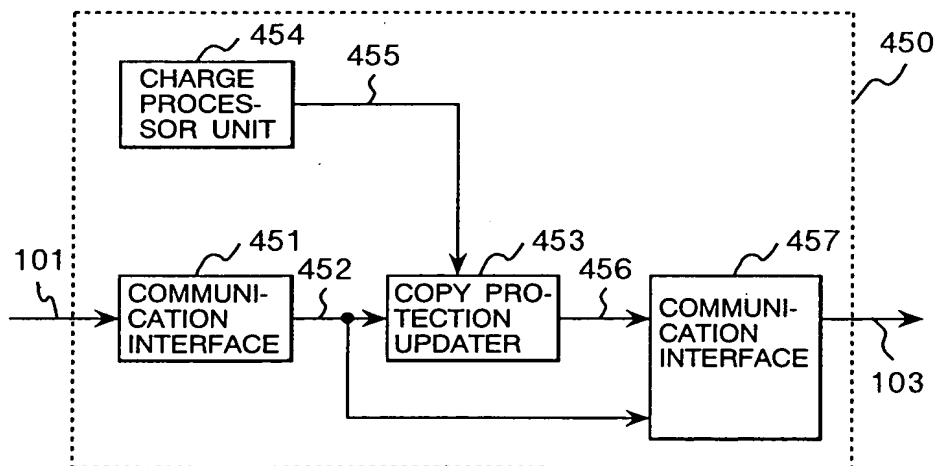


FIG. 27

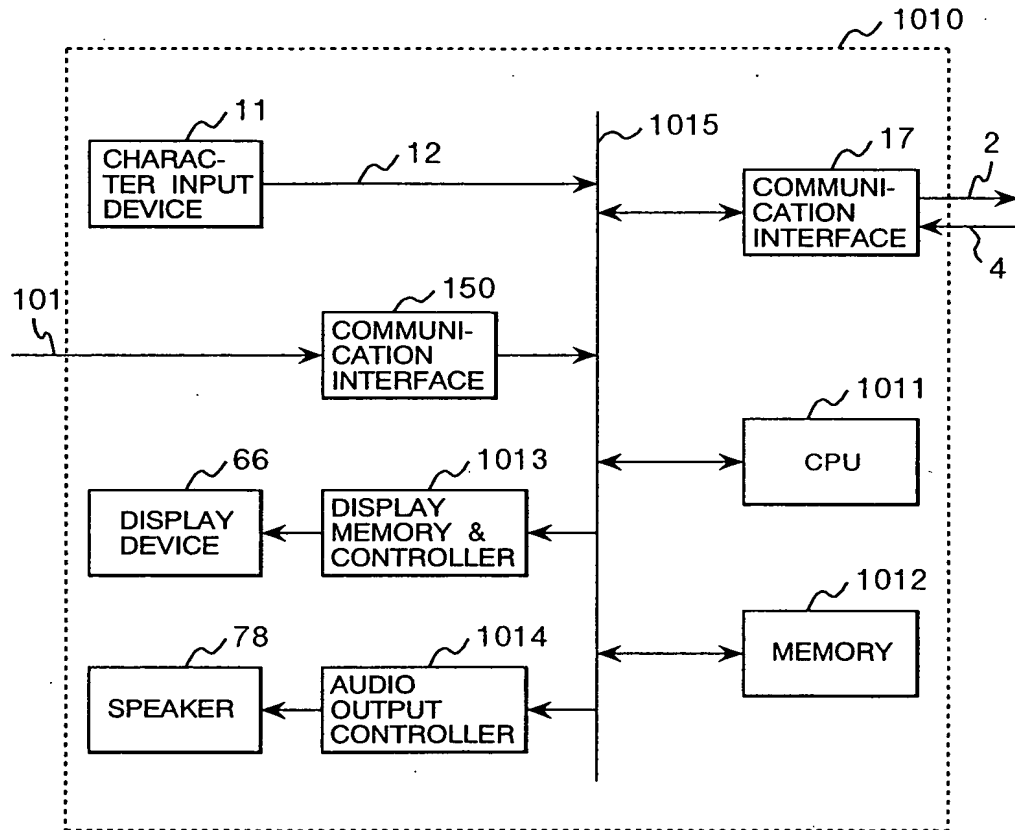


FIG. 28

